

RPO – Recovery Point Objective

- ▶ How much data loss can we tolerate?
- ▶ What past point-in-time do we need to recover our data to?
- ▶ How frequently should we backup our data?
- ▶ How much data are we willing to give up should backups be required to get things operational?
- ▶ What is the maximum acceptable time between backups?

- Focused on just data – data risk.
- Data loss potential before significant harm to the organization.
- Considers how often your data changes.
- Lower value means more frequent backups / replication.
- Listed in time from seconds to days.
- Lower RPO means higher costs to implement.
- Measure back in time from a potential event.
- A 4-hour RPO does not necessarily mean you lose 4-hours of data.
A 1:00am event may mean 1-hr effort in 4-hrs of data lost.
A 1:00pm event may mean 16-hrs effort in 4-hrs of data lost.
- Typically range from 24-hrs, to 12-hrs, to 8-hrs, to 4-hrs, to seconds.

Critical Event Disaster Strikes



RTO – Recovery Time Objective

- ▶ How fast do we need to recover after a failure?
 - ▶ How long can we go without service after a failure?
 - ▶ How much disruption can we have after a failure?
 - ▶ How long until a service should be restored?
 - ▶ What is our target time to recovery post failure?
 - ▶ How long can you afford to be in-the-dark?
- Focused on the organization as a whole.
 - Represents downtime until fully resume service operations.
 - Clock starts at time of the event/disaster.
 - The recovery window measured forward in time from the incident.
 - Agency's mission essential functions (MEF) drive this value.
 - Should be specific (72-hrs) – not a range of time (24-hrs to 48-hrs).
 - Is large scale and concerned with applications and systems.
 - MEF's should be prioritized by RTOs.
 - Goal is to calculate how quickly you need to recover.
 - Helps inform development of a DR strategy.
 - May be more important than RPO in certain situations.

Time **BEFORE** event

Time **AFTER** event

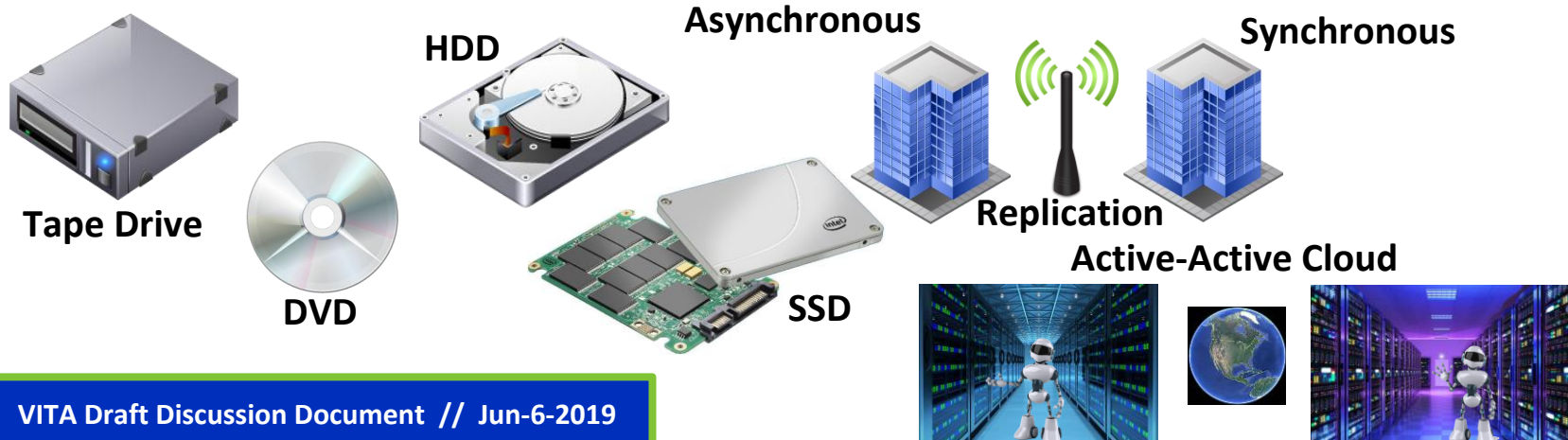
Acceptable amount of lost data.

Acceptable amount of downtime.



Month Week Day Hour Minute Second

Second Minute Hour Day Week Month



Disaster Recovery Solutions



Cold site

- Little or no equipment
- No network connectivity
- Not ready for automatic failover
- No data synchronization
- High risk of data loss
- Cheap



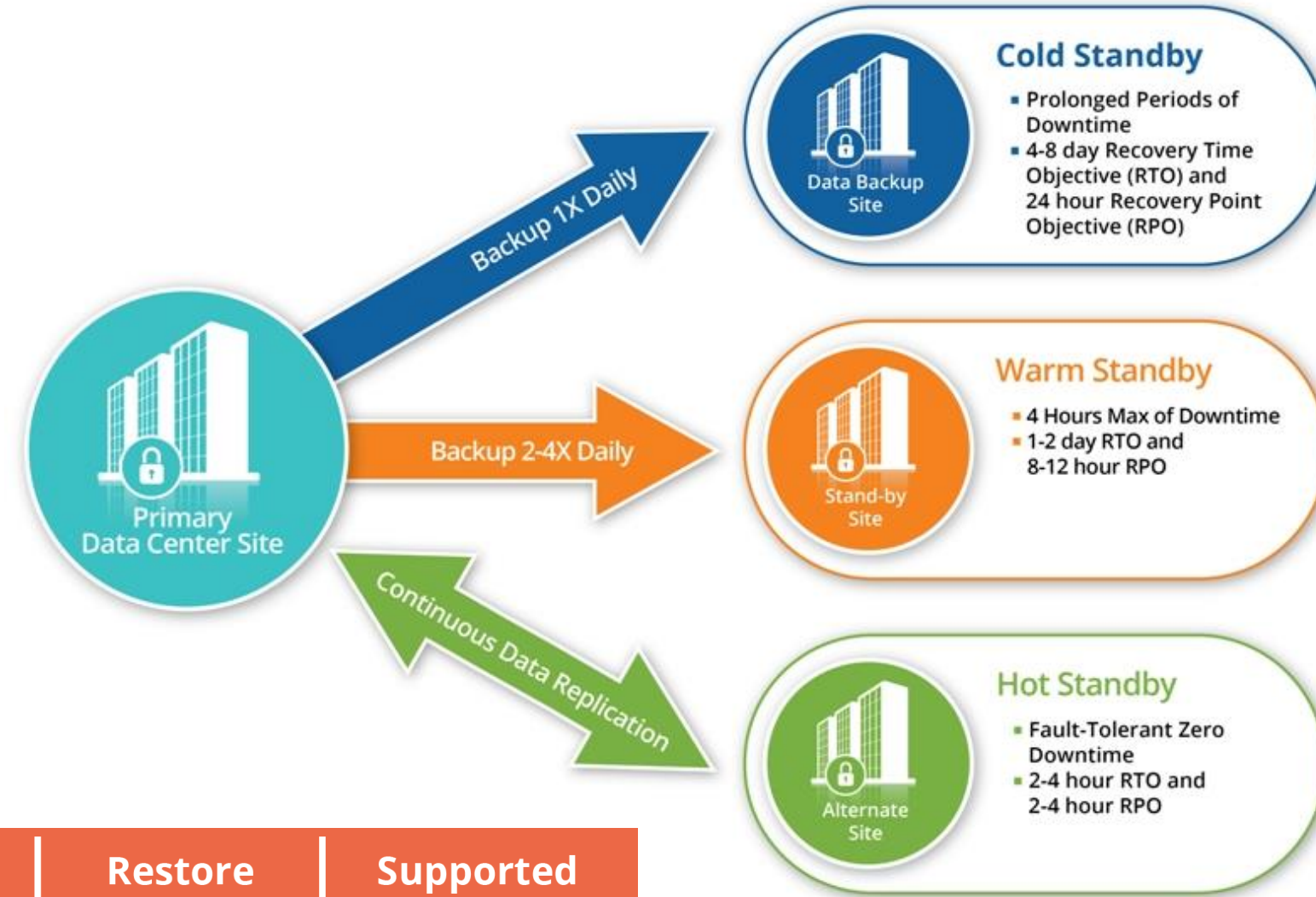
Warm site

- Partially redundant equipment
- Network connectivity is enabled
- Failover occurs within hours or days
- Daily or weekly data synchronization
- Minimum data loss
- Cost-effective



Hot site

- Fully redundant equipment
- Network connectivity is enabled
- Failover occurs within hours or days
- Near real-time data synchronization
- Zero data loss
- Expensive



| | DR Mode | Services Needed | Resources | Failover Scenario | Restore Time | Supported Platform |
|----------------|-----------------|---|---|-------------------|--------------------------|---|
| COLD DR | Back up | BaaS | <ul style="list-style-type: none"> • Storage • Compute (unreserved) | Restore | Up to one day / instance | <ul style="list-style-type: none"> • Windows • Linux |
| WARM DR | Standby (off) | <ul style="list-style-type: none"> • OS • IaaS • BaaS | <ul style="list-style-type: none"> • Storage • Compute | Boot on VM | 4 - 6 hours / instance | <ul style="list-style-type: none"> • VMware • Hyper - V |
| HOT DR | Fully Automated | <ul style="list-style-type: none"> • OS • Replication • IaaS | Dedicated | Automatically | Less than 10 minutes | <ul style="list-style-type: none"> • VMware • Hyper-V |